

# Software Maintenance

# Software Maintenance Terminology

- **Software Evolution**

- a continuous change from a lesser, simpler, or worse state to a higher or better state

- **Software Maintenance**

- consists of the activities required to keep a software system operational and responsive after it is accepted and placed into production.

# Software Evolution

*‘Software development does not stop when a system is delivered but continues throughout the lifetime of the system’ . (Sommerville, 2004)*

- The system changes relate to changing business and user needs
- The system evolves throughout its lifetime through a seamless process
- The process is a spiral process involving requirements, design & implementation throughout the lifetime of the system

# Software Maintenance

*‘Software maintenance is the modification of a software product after delivery to correct faults, to improve performance or other attributes, or to adapt the product to a modified environment’.*

(SWEBOK, 2004)

- 40-60% of the maintenance effort is devoted to understanding the software to be modified
- Defect and change tracking is essential

# Software Maintenance Problems

- Most computer systems are difficult and expensive to maintain
- Software changes are poorly designed and implemented
- The repair and enhancement of software often injects new bugs that must later be repaired

# Relative Costs of Maintenance

3%	Requirements definition
3%	Preliminary design
5%	Detailed design
7%	Implementation
15%	Testing
67%	Operations and Maintenance

- The majority of a software budget in large companies is devoted to maintaining systems
- Sommerville (2004) states that 90% of software costs are evolution costs
  - 60-80% of software cost is spent on maintenance
    - <http://www.cs.jyu.fi/~koskinen/smcosts.htm>

# Differences:

## Software Development & Maintenance

- Constraints of an existing system
  - » Changes must conform or be compatible with an existing architecture, design and code constraints
- Shorter time frames
  - » Development spans 1 or more years
  - » Maintenance spans hours or up to 6 months
- Available test data
  - » Development creates all test data from scratch
  - » Maintenance uses existing test data with regression testing creating new data for the changes

# Types of Maintenance

- Corrective Maintenance
  - Reactive process focused on fixing defects
- Adaptive Maintenance
  - Reactive process to keep product viable in a changing environment
- Perfective Maintenance
  - Proactive process to improve software quality
- Preventative Maintenance
  - Proactive process to detect/correct faults before users



# Software Maintenance Process

- Seven-step approach:
  - Step 1 - Change Management
  - Step 2 - Impact Analysis
  - Step 3 - System Release Planning
  - Step 4 - Design the Changes
  - Step 5 - Code the Changes
  - Step 6 - Test the Changes
  - Step 7 - System Release